THEME 4 COMING SOON READING SKILL (NOTIFIER)

A. Read the text about predictions and plans. Then, fill in the table.

As the saying goes, the only constant in life is change itself. From birth to death, life is a period full of changes. From infancy to the crinkles of old age, our bodies go through changes. So do our minds, capabilities, friends, belongings, social and physical environments. We remember and know about the changes in our past, but we do not know what changes the future holds for us. Perhaps, that's why we are curious about it.

We barely know anything about the future, but we are sure that it holds changes for us. In a way, if you are curious about the future, you are curious about the changes to occur.

Our predictions and plans take place here. They may be parts of imaginations or be based on our thoughts, guesses, or evidence. As for imagination, there is no limit or reason, but for the others, ongoing events and latest developments may form the basis. Doctor Timothy Hopkins explains this as follows: "Our predictions and plans cannot be considered independent of the present. If a coach notices that the rival team is in good form, his prediction will be 'It is going to be a tough game.', and his plan will be 'We are going to be careful with the defense.' The prediction of the same coach, if he believes in his team, at the press conference before the game will be 'I believe we will win the game today.' If a mother sees her child playing cyber games on a smart device often, her predictions may be 'Your eyesight is going to get worse.' or 'I think you'll have to go to an optician.' If it is snowing heavily, drivers may predict that the road is going to be blocked and decide to wait at the nearest stopover."

The Current Situation Event

The Prediction/Plan

1. The rival team is in good form.

It is going to be a tough game.

I believe we will win the game today.

2.

3.

4.

B. Read the text and make the lists.

CYBER CRIMES

Since the advent of the Internet and mobile technologies, changes have occurred much faster. The wait time in banking lines has been replaced by the wait time in banking applications on mobile devices. Chats in the living room have partly moved to chats on social media. Archives have been transferred from rooms to computers. Kids playing on the streets have partly moved to cyberspace to play cyber games.

It would be irrational to imagine the cyberspace without criminals. Like billions of people together with events, they haven't missed the chance ever since the first day. Bullies became cyberbullies, thieves became hackers and phishers, ransomers became ransomware committers. Awareness about common cyber crimes and your rights is vital. Common forms of cyber crime include phishing, identity theft, ransomware, cyberbullying, and invasion of privacy.

Phishing is using fake email messages to get personal information from internet users. The most common of it is providing unusual offers through "click and win" links. Once you click on the link provided, the phisher has your personal information, such as personal identification numbers (PIN), social security number, passwords, etc. You are in serious trouble. It is best not to click on links offering prizes, holidays, etc. Acquiring a phishing filter works as well. Identity theft is misusing personal information. Scammers may get your personal information through spam emails, fake

websites, pop-up surveys, social media accounts, etc. Once the attacker has enough information about the victim she/he

can commit fraudulent activities under your name. These activities can cause very serious problems. Avoid opening suspicious websites, emails and links. Monitor your accounts and bank records often.

Ransomware is a type of malware (malicious software) which locks and encrypts the victim's data and important files for the attacker. Once the attacker has these, she/ he asks for a payment, ransom, to unlock and decrypt the data. Do not leave your devices vulnerable to cyber attacks. Use a strong antivirus software.

Another serious threat is cyberbullying, which is to bully a person via electronic communication. The victims usually receive messages threatening them. If you are experiencing cyberbullying, don't respond immediately, use a calm and neutral language, take screenshots for later use, and stop checking posts frequently.

Invasion of privacy is one of the most serious threats to internet users. This occurs through breaking into someone's computer, reading their emails, monitoring their online activities, stealing their valuable information, and using them without the owner's permission. The most effective tool to protect yourself from being a victim is encryption.

Cybercrooks, i.e., cybercriminals, will keep working. However, you are not desperate. Learn about cyber crimes and ways to cope with them. Use your rights to report them to public authorities, to ask software and application owners for stronger protection, to go to the court or to make official complaints.

3 cyber crimes:

3 cybercriminals:

3 ways to prevent cyber crimes:

3 rights:

C. The following phrases from the text are the main instructions of the game. Work in groups and put them in the correct order.

Voca-learn is a memory game aimed at language learners of all levels. You can play it individually online. It is meant to help learn new words through fun.

The game has two steps, the first of which is to visit scholars of a language domain to learn new words and phrases specific to a field. The second step is a test. Before going through these steps, you should download the application. Remember that you have to create an account for the download if you don't have one. Once you are in the application, you will be asked to choose an avatar to represent you. Then, you will need to choose one of the language levels given and choose one of the fifteen language domains given. Next, you will visit the language domains scholar room.

The scholar will present you with 10 words or phrases specific to the domain. If your domain is education, you will be presented with words/phrases specific to education. If you feel the need to listen again, you can. After finishing with the scholar, you will proceed to the quiz room to answer the vocabulary questions. You have three goes to answer all of the questions correctly and leave the room. When you have completed the quizzes for all the domains of your level, you will be awarded a badge. You can move on to the next level.

answer the vocabulary questions
choose an avatar
choose one of the fifteen language domains given
download the application
proceed to the quiz room
leave the room
answer all of the questions correctly
create an account
choose one of the language levels given
visit the language domains scholar room